

# Motion Planning To Smoothly Intercept Moving Objects



#### **The Problem**

- Kinematic planning techniques have been shown to be very effective in scenarios with static objects.
- However, these approaches fail when interacting with **dynamic environments** with moving objects.
- Among the key challenges faced in picking up moving objects are that planning needs to:
  - Account for whether the solution will intercept the object at an appropriate time
  - Obey the constraint that we 2. typically don't want a large decelerations, in order to avoid breakages and spillages.



Fig 1. Toyota Human Support Robot in simulation environment with AR marked bottles on a conveyor belt

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### **Our Approach**

- We build on the search-based kinodynamic motion planning algorithm presented by Menon et al <sup>1</sup> which generates a time-parameterised trajectory for whole-body motion in order to intercept an object at the earliest feasible point in it's trajectory.
  - Previous research focussed only on planning in two spatial dimensions – we extend planning to 3D, greatly increasing the capabilities of the robot.
  - We propose a fast, on-the-fly heuristic to counter the high dimensionality of the problem.



Fig 2. The robot was given a 3D cartesian goal for the hand link to intercept as illustrated.



Fig 3. The motion planner successfully generated smooth trajectories to intercept the goal.

[1] A. Menon, B. Cohen and M. Likhachev, Motion planning for smooth pickup of moving objects, IEEE International Conference on Robotics and Automation (ICRA), 2014.



#### **Results**

• Demonstrated the use of search-based motion planning (ARA\*) to generate an accurate, time-optimal trajectory for a robot manipulator in simulation.

Planner incorporates collision avoidance, generates a smooth trajectory and operates effectively in 3D Cartesian space.

• Preliminary results show the success of the planner and we now intend to focus on reducing the planning time and implement this in a dynamic environment as part of a full manipulation pipeline.

#### References